

MIDNIGHT MADNESS DRIFT

2018

General Rules

1. All drivers are required to wear long pants, closed toe shoes and sleeved shirts. Long sleeve shirts are not required.
2. Pit area must be kept clean of all trash at end of event. All used tires must be taken with you at the end of the event or else...
3. If you spill any automotive fluids, you must clean it up immediately. Notify the DARKHORSE Staff of any spills. Most of the tracks that we operate at have facilities for the disposal of automotive fluid. DO NOT dispose of any motor oil, antifreeze, and gear oil in the trash cans.
4. Driver must be 17 or older and possess a valid driver's license. If under 18, parent or legal guardian must be present and sign waiver.
5. passengers must keep their hands in the car at all times
6. Common sense is required.
7. Driver must be ready to rock at all times.
8. No whining.
9. Driver must pay very close attention to all flaggers and course workers. If any of their instructions are ignored, the driver will be, at a minimum, kicked off track for the session. If the offense is repeated or unsafe, the driver will be ejected from the event.
10. Failure to follow darkhorse rules or any instruction from racetrack staff will result in immediate ejection from the event. And we'll make fun of you as we walk you out.
11. **A SNELL SA2005 or newer helmets are mandatory. No motocross, moto or snowmobile type helmet are allowed.**
12. On track, driver must stay in his car unless its on fire

Vehicle Requirements

General Safety

1. General vehicle Inspection may include inspection of brakes, suspension, engine, drivetrain and chassis for proper operation, condition and potential issues.
2. Everything loose in car must be removed, includes floor mats, dirty clothes, old cd cases, empty packs of smokes, cans and anything else that might be floating around in your car. Dispose of all trash in track provided garbage cans.
3. Fire Extinguishers are required for all cars.
4. No bald front tire
5. Solid and secure mounted driver seat
6. 90 db Exhaust limit

Engine/Drivetrain

1. No fluids can be leaking or dripping from the car. If signs of a fluid leak are present, evidence must be shown that leak no longer exists.
2. Heat shield required around the brake and clutch master cylinders for any cars with the exhaust side of the engine on the same side as the driver. OE heat shield is acceptable. Bent up license plates or other painted/coated surfaces are not acceptable.
3. Coolant overflow required on all cars. Oil overflow required on cars which have removed or modified OE oil recovery system.
4. Gas cap must be present and completely sealed. Firewall required for all fuel system components inside the driver's compartment. Stainless steel braided lines can pass through driver's compartment, but all fittings and unions must be behind firewall or similarly shielded.
5. All fluid hoses must be the proper hose to use for the install application and purpose. Hose must have correct material and construction. Rubber hose should show no sign of wear or weak spots. All fuel hoses must use fuel line clamps, worm gear clamps are not allowed on fuel lines.
6. Firewall for cars with in car fuel cell

Lighting and Electrical

1. Battery must be securely tied down with plastic or metal strap and proper hardware. No bungee or **no ratchet strap**. If battery is located in driver's compartment, battery must be sealed and non-venting. Non-sealed batteries are allowed in driver's compartment if in a fully sealed box, properly mounted and vented outside the car.
2. Brake lights must be operational. At least 2 brake lights must come on when using brake pedal.
3. OE key must completely shut off car immediately. If OE key assembly is not used, a kill switch must be used to immediately shut off car. It needs to be easily accessible from outside of the car and the location needs to be clearly marked.
4. All wiring should be protected, insulated and properly mounted.
5. If a car will not start due to a wiring issue and it dies on track, you are required to push the car to the pits by yourself.
6. Working head light and taillight

Suspension

1. Ball joints and suspension bushings must be in good condition and have no excessive play or clunking.

2. Wheel bearings must have zero play.
3. Steering must be smooth in operation and exhibit no binding.

Body and Glass

1. Body panels are required. Body panels include fenders, hood, and hatch/trunk. Due to the nature of drifting, bumpers and side skirts are not required at all times. Although, they are highly recommended.
2. Tow hooks/straps are required front and rear. Factory tow hooks are allowed as long as the driver accepts that their car may be damaged when being towed. Tow hooks/straps should be easily found and painted a highly visible color and/or their location marked. Soft tow straps are recommended.
3. Hood and trunk must be securely latched either using the OE latch or aftermarket pins or latches.
4. Windshield, rear window and fixed side windows must be present. Door windows must be operational if installed. Lexan or similar shatter resistant polycarbonate can be used. Windshield needs to be 1/4" thick. Windshield must have center supports and must be bolted or riveted through the window frame. Spacing is a maximum of 12" and there must be at least 4 fasteners on each side. Side and rear windows need to be 1/8" thick.
5. Car should not look like a bag of dicks.
6. Missile Car Exemption – Missile cars are allowed latitude regarding the appearance rules stated above. A car is only a missile car if the suspension and engine set-up is on point

Roll Cage

1. If door is gutted roll cage with door bars is mandatory

Harnesses and Seats

1. Harnesses must be properly mounted . Non oem Harnesses must be FIA or SFI rated **dates are not important**
2. Harnesses must be mounted using correct hardware. If using eye bolts and bolting through the floor, must use fender washers on both sides to spread the load. Harness shoulder straps must be mounted to a roll cage or separate harness bar and should not be outside of 20° of horizontal. The seat cannot be used as a guide for the harness. No harness mounting points can be attached to the seat or seat rails, they must be attached to the chassis.
3. If car does not have a roll cage, a harness bar can be used to mount the shoulder belts when using a 4, 5 or 6-point harness. Must meet mounting requirements listed in item 2.
4. 4, 5 or 6-point harness required for car with a roll cage installed. 5-point belt recommended. If harnesses are not properly installed and in compliance with FIA or SFI specifications, you will not be allowed to drive until this rule can be met.
5. Please refer to manufacture specs for proper installation and maintenance procedures.
6. If stock seats or non-FIA approved reclinable bucket seats are used, stock seat belt must be used. Aftermarket harnesses are not allowed to be used with these seats.
7. If race seats are intended to be used with stock seat belt, the lap belt part of the seat belt must pass through the holes in the side of the race seat.
8. If you do not have a roll cage you cannot use a racing harness

Remember, drifting is fun. These rules and requirements are in place so that we can insure a safe environment for having fun. All Rules must be met in order to participate in the events. Anything found to be unsafe or questionable by tech inspectors will be reviewed and decided upon by staff. If deemed unsafe by the staff, the car will not be allowed to run. The decision will be final. If the infraction is minor and not a safety concern, the driver will have the choice to spend some time in the stocks or fix the issue. The amount of time in the stocks is up to the staff. No exceptions will be made at the event. No refunds for lost track time due to inability to meet these requirements. If there are any questions or concerns, please contact us prior to the event at the email address listed below.